

Garrett Gagnon | Curriculum Vitae

✉ gpagagnon@gmail.com

🌐 garrettgagnon.com

📞 269.491.3304

EDUCATION

M.F.A. Sound Design – University of California, Irvine 2018 – 2021

Thesis: *Pro Tools: Speed and Strategy* educational video series. Seventy minutes of videos covering advanced Pro Tools workflow, editing, and creative techniques.

B.S. Multimedia Arts Technology, Spanish minor – Western Michigan University 2012 – 2016

Thesis: *Movements for the Dreamer*. Twenty-five minute collaborative composition, intended to showcase expertise in production areas such as recording, mixing, and mastering.

EXPERIENCE

Audio Specialist at *Brite Ideas* (Rancho Santa Margarita, CA) 2023 – present

Audio designer of sound systems and equipment solutions for a vast array of projects, ranging from high-end private parties to large corporate conferences. A1, A2, systems tech. Clients include: Applied Materials, Boston Scientific, Adobe, Optum, Apptio, Red Hat Software, Ensign Group, UC Irvine, CSU Fullerton, Discovery Cube OC, The Getty Center.

Freelance Sound Designer 2013 – present

Bring stories to life in both play and musical format. Create original sound designs and compositions. Design and deploy sound systems to serve the space and the art. Collaborate with designers and other artists to elevate the product with complete cohesion. Theatrical credits listed below.

Freelance Sound Engineer 2014 – present

Audio engineering for all facets of live, broadcast, theatrical, and music productions. Design and integrate PA systems, playback, RF, communications, networking. Clients include: Walmart, Jazz Pharmaceuticals, RocketJump, Melissa and Bob Wackerman, Kern County Fair, Madera District Fair, Alameda County Fair.

FOH Engineer, *Dungeons and Daddies*, European tour 2024

Advanced tour to all venues. Installed tour equipment and interfaced with house engineer and PA system, and coordinated RF. Mixed and multitrack recorded each show.

Instructor at University of California, Irvine (Irvine, CA)	2020 – 2021
- Drama 50D (Introduction to Sound Design). Introductory sound design course for undergraduate Drama students of all disciplines. Covers sound technology and audio manipulation, as well as conceptual/narrative analysis. - Drama 199 (Special Topics – Grad Sound Design). Specialized version of Drama 50D for graduate students in Stage Management. Teaches sound technology and audio manipulation to help achieve practical competency.	
Contact Tracer at University of California, Irvine (Irvine, CA)	2020 – 2021
Trained in a Health Equity Contact Tracing course. Called COVID-19 positive cases, as well as contacts of cases, to deliver instructions for quarantine or isolation, and collect data about equity impact of COVID-19 on local communities.	
Studio Manager at <i>Meyer Sound Design Studio</i> (Irvine, CA)	2019 – 2021
Perform repairs, upgrades, installs, and general upkeep of the Meyer Studio, which services the six UC Irvine Sound Design graduate students as well as Drama department projects and outside clients. Keep the studio prepared for any class needs, and make sure recording sessions have the means to run smoothly.	
Recording Engineer at <i>Overneath Creative Collective</i>	2014 – 2018
Record, mix, and master for wide variety of clientele. Take lead on many projects, see and produce through completion. Perform on stock music compositions and other commissioned projects. Design recording and live setup based on creative needs and past experiences. Hardware from Neumann, Royer, Mojave, DPA, True, Millenia, Avalon, Focal.	
Recording Engineer at <i>Western Sound Studios</i>	2014 – 2018
Engineer sessions for many students and faculty, as well as outside clients. Setup and record, produce, and mix. Substitute teach for various recording classes for WMU Multimedia Arts Technology program. Hardware from Neumann, Royer, DPA, Earthworks, Beyerdynamic, True, Millenia, Avalon, Crane Song, API, John Hardy, Apogee, Pendulum, Lexicon, Genelec. Recital-style recording for school-sponsored and student recitals.	
Resident Sound Designer at <i>Farmers Alley Theatre</i> (Kalamazoo, MI)	2015 – 2018
Configure and oversee all live amplification of actors and musicians. Design and program sound cues to transform the theatre into a convincing and immersive experience.	

Instructor for Western Michigan University's School of Music

2017 – 2018

- MUS 2240 (Electronic Music Techniques). Teach basics of sound, analog and digital, as well as digital effects processing, audio editing/mixing, MIDI properties, and software instruments.
- MUS 2220 (Computer Music Design) and MUS 5220 (KLOrk). Both classes lay groundwork for using the Mac laptop itself as an instrument using the ChuckK programming language.

Seminar Teacher at *Western Michigan University*

2016

Taught Recording Studio Techniques class to high school attendees of WMU summer music camp. At culmination (two weeks), students performed and engineered a collaborative production under my guidance. Students gained insight and longing for further experience.

Music Director, *WMU Broncords*

2013 – 2016

Directed ten-person male student a cappella group at WMU. Arranged music, ran rehearsals, and coordinated business aspects of the group. Over three years, greatly improved presence on campus and online. Enabled members, mainly non-music majors, to perform, record, and compete with advanced arrangements.

SELECTED THEATRICAL CREDITS

Theatrical Sound Design

The Geffen Playhouse:

Skintight ft. Idina Menzel (Asst. Sound Design)

South Coast Repertory:

Matilda

Into the Woods

She Loves Me (Asst. Sound Design)

The Wizard of Oz (Asst. Sound Design)

Theatre SilCo:

Moriarty

Holiday Follies 2021

UC Irvine Drama Dept:

Legally Blonde (A1)

Parliament Square

The Pajama Game (Asst. Sound Design)

Hold, Steady

Company

Farmers Alley Theatre:

Little Shop of Horrors (Asst. Sound Design)

From Broadway to Obscurity

Fully Committed

Forever Plaid

Blake Whyte

Other Desert Cities

Denene and Brian Mulay

Fancy Nancy

A Man of No Importance

Spamalot

1776

Disgraced

Million Dollar Quartet

The Toxic Avenger

Buyer & Cellar

Teri Bibb: Once Upon a Song

The Andrews Brothers

It Shoulda Been You

Peter and the Starcatcher

It's Only a Play

Gypsy

The Bridges of Madison County

Honky Tonk Angels

Kalamazoo Civic Theatre:

My Fair Lady

Shrek the Musical

Tommy

Crazy for You

Evita

Mary Poppins

Hands on a Hardbody

Hairspray

Portage Northern High School:

Into the Woods

The 39 Steps

Loy Norrix High School:

High School Musical

Kalamazoo Christian High School:

Beauty and the Beast

Portage North Middle School:

Aladdin Jr.

SELECTED MUSIC PRODUCTION CREDITS

Recording/Mixing/Editing

Wu Man – “Flow” for The Huntington (recording)
Atticus Reynolds – “Towers” (mixing)
Mighty Big Rig – “Stitches” (mixing)
Mighty Big Rig – “Solitude” (mixing)
Joe Hertler and the Rainbow Seekers – Live KBR Session (recording, mixing)
Matt Giraud (overdub recording)
Christopher Biggs – “Decade Zero” (recording)
The Druid Drummer – “The Druid” (mixing)
Kalamazoo Symphony Orchestra 2016-2017 (live recording)
Nich Mueller – “Culture in Flames” (mixing)
The Class Acts – “Gone, Missing” (mixing)
Penguin Random House – “Kit Kat and Lucy” (audiobook recording)
Rocky Horror Picture Show backing tracks – Kalamazoo College
Stulberg International String Competition 2016 (live recording)
M Brooks – “Wild Shores” (recording, mixing)
Gilmore International Keyboard Festival 2014, 2016 (live recording)
Buzz Cut Tiger – EP 2016 (recording, mixing)
The Class Acts – “Plus One” (recording, mixing)
The Class Acts – “Jackie” (recording, mixing)
Andrew Rathbun (editing)
Gold Company - “Legacy” (recording)

Mastering

Atticus Reynolds – “Towers”
Mighty Big Rig – “Stitches”
Mighty Big Rig – “Solitude”
Calvary Bible Church – “The Light Still Shines”
Celestial – “Velvet Moon”
What is Noise – “Equivocal Durations”
The Founding – “Form”
Anna Joy Tucker – “Songs for the Storm”
Gabrielle – “Gabrielle”
Jonathan Moody – “Music for Our Hands”
Blarney Castle – “To a City, Fair”
The Shining Son Band – “Sling and a Stone”
Hey Marco – “Give Love” (Asst. Mastering)